SOLUTIONS



MATHEMATICS SPECIALIST UNIT 3 Section One: Calculator-free

Semester 1, 2016

Student Number:	In Figures					
Student Number:	In Words	 	 			

Time allowed for this section

Reading time before commencing work: Working time for this section: five minutes fifty minutes

Materials required/recommended for this section

To be provided by the supervisor This Question/Answer Booklet

Formula Sheet

To be provided by the candidate

Standard items: pens, pencils, pencil sharpener, eraser, correction fluid/tape, ruler, highlighters

Special items: nil

Important note to candidates

No other items may be used in this section of the examination. It is **your** responsibility to ensure that you do not have any unauthorised notes or other items of a non-personal nature in the examination room. If you have any unauthorised material with you, hand it to the supervisor **before** reading any further.

CALCULATOR-FREE

Structure of this paper

Section	Number of questions available	Number of questions to be answered	Working time (minutes)	Marks available	Percentage of exam
Section One: Calculator-free	7	7	50	53	35
Section Two: Calculator- assumed	13	13	100	97	65
			Total	150	100

Instructions to candidates

- 1. The rules for the conduct of Western Australian external examinations are detailed in the *Year 12 Information Handbook 2016*. Sitting this examination implies that you agree to abide by these rules.
- 2. Write your answers in this Question/Answer Booklet.
- 3. You must be careful to confine your response to the specific question asked and to follow any instructions that are specified to a particular question.
- 4. Spare pages are included at the end of this booklet. They can be used for planning your responses and/or as additional space if required to continue an answer.
 - Planning: If you use the spare pages for planning, indicate this clearly at the top of the page.
 - Continuing an answer: If you need to use the space to continue an answer, indicate in the original answer space where the answer is continued, i.e. give the page number. Fill in the number of the question that you are continuing to answer at the top of the page.
- 5. **Show all your working clearly**. Your working should be in sufficient detail to allow your answers to be checked readily and for marks to be awarded for reasoning. Incorrect answers given without supporting reasoning cannot be allocated any marks. For any question or part question worth more than two marks, valid working or justification is required to receive full marks. If you repeat any question, ensure that you cancel the answer you do not wish to have marked.
- 6. It is recommended that you **do not use pencil**, except in diagrams.
- 7. The Formula Sheet is **not** to be handed in with your Question/Answer Booklet.

Section One: Calculator-free

This section has seven (7) questions. Answer all questions. Write your answers in the spaces provided.

Working time for this section is 50 minutes.

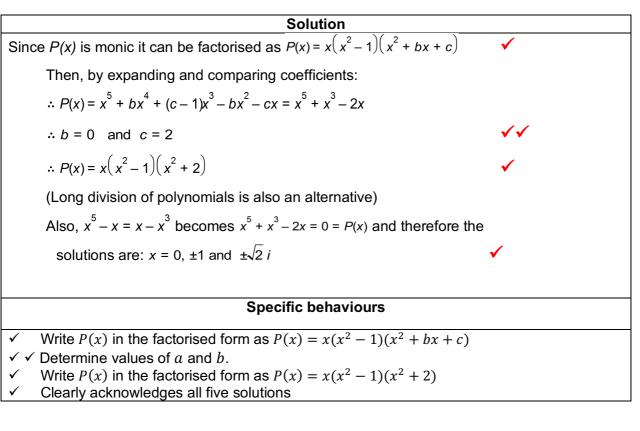
Question 1

Use the fact that the polynomial $P(x) = x^5 + x^3 - 2x$ is divisible by $D(x) = x^2 - 1$, to find all real and complex numbers that satisfy the equation:

$$x^5 - x = x - x^3$$

(5 marks)

(5 marks)



35% (53 Marks)

Question 2

(6 marks)

A sphere has equation $x^2 + y^2 + z^2 - 2x + 4y + 3z + 1 = 0$.

(a) Determine the coordinates of the centre and the radius of the sphere. (3 marks)

	Solution
$(x-1)^{2} + (y+2)^{2} + (z+1.5)^{2}$	$= -1 + 1 + 4 + 1.5^{2}$
	$=\frac{16+9}{4}=\left(\frac{5}{2}\right)^2$
	Radius is 2.5 units
	Centre at (1, -2, -1.5)
	Specific behaviours
 ✓ factorises left hand side ✓ states the radius ✓ states centre 	

(b) Determine the vector equation of the straight line that passes through the points on the sphere where y = -2 and z = 0. (3 marks)

Solution
$x^2 + 4 - 2x - 8 + 1 = 0$
$x^2 - 2x - 3 = 0$
$(x+1)(x-3) = 0 \implies x = -1, 3$
Point on line is (3, -2, 0)
Direction of line is $\langle 1,0,0 \rangle$
$\mathbf{r} = 3\mathbf{i} - 2\mathbf{j} + \lambda\mathbf{i} = (3 + \lambda)\mathbf{i} - 2\mathbf{j}$
Specific behaviours
\checkmark determines x-coordinates of points on sphere
✓ states direction of line
✓ states vector equation of line

Question 3

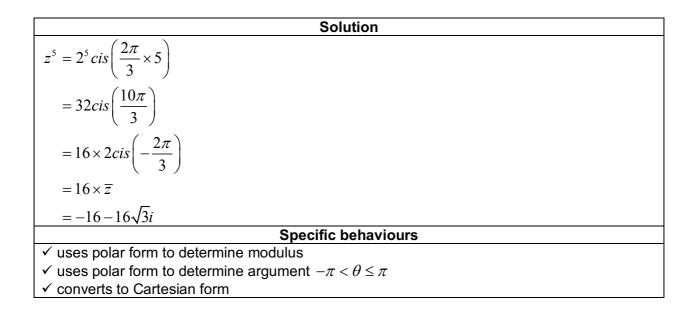
(a) Let
$$z = 2\cos\left(\frac{2\pi}{3}\right) + 2i\sin\left(\frac{2\pi}{3}\right)$$
.

(i) Express *z* in Cartesian form.

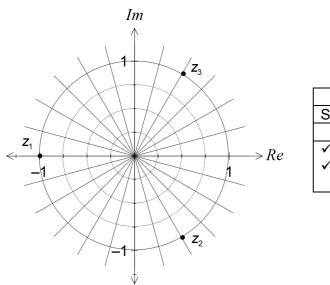
	Solution	
$z = -1 + \sqrt{3}i$		
	Specific behaviours	
✓ real part		
✓ real part✓ imaginary part		

6

(ii) Determine z^5 in Cartesian form.



(b) If $w^3 + 1 = 0$, sketch the location of all roots of this equation on the axes below.



Solution
See diagram - evenly spaced points on circle
Specific behaviours
✓ Show real root at -1
✓ Shows second and third root around circle

(2 marks)

(3 marks)

(2 marks)

Question 4

CALCULATOR – FREE

(15 marks)

(a) Determine the vector equation of the plane that contains the points A(1, -1, 2), B(2, 1, 0) and C(3, -1, 1). (4 marks)

Solution	
$\mathbf{AB} = \left< 1, 2, -2 \right>$	
$\mathbf{AC} = \langle 2, 0, -1 \rangle$	
$\mathbf{AC} \times \mathbf{AB} = \langle 2, 3, 4 \rangle$	
$\mathbf{r} \langle 2,3,4 \rangle = \langle 2,1,0 \rangle \langle 2,3,4 \rangle$	
$\mathbf{r} \langle 2, 3, 4 \rangle = 7$	
Specific behaviours	
✓ finds two vectors in plane ✓ calculates cross product of two vectors	
substitutes into vector equation of plane	
simplifies vector equation	

(b) Plane Π has equation x + 2y - z = 3. Line *L* is perpendicular to Π and passes through the point (1, -6, 4). Determine where line *L* intersects plane Π . (4 marks)

Solution
\mathbf{r}_{P} $\langle 1, 2, -1 \rangle = 3$
$\mathbf{r}_{L} = \langle 1, -6, 4 \rangle + t \langle 1, 2, -1 \rangle$
$\left\langle 1+t, 2t-6, 4-t \right\rangle \left\langle 1, 2, -1 \right\rangle = 3$
1 + t + 4t - 12 - 4 + t = 3
$6t = 18 \implies t = 3$
$\mathbf{r} = \langle 1, -6, 4 \rangle + 3 \langle 1, 2, -1 \rangle$
$=\langle 4,0,1\rangle \implies At(4,0,1)$
Specific behaviours
✓ writes vector equation of plane
✓ writes vector equation of line through point
\checkmark substitutes line into plane and solves for <i>t</i>
✓ determines coordinates of point

MATHEMATICS SPECIALIST UNIT 3

(c) The shortest distance between the point Q with position vector $\langle 4,3,k \rangle$ and the plane $\mathbf{r} \cdot \langle 1,2,2 \rangle = 3$ is 3. Determine the value of *k*.

(4 marks)

Solution 1. Select any point on the plain say: $(1,1,0)$, Call it point P. 2. Define vector $\overrightarrow{PQ} = (4,3,k) - (1,1,0) = \langle 3,2,k \rangle$ 3. Use a formula for the distance of a point from a plane using vector projection: $d = \frac{\overrightarrow{PQ} \cdot \overrightarrow{n}}{ \overrightarrow{n} }$ $d = \frac{\langle 3,2,k \rangle \cdot \langle 1,2,2 \rangle}{ \langle 1,2,2 \rangle }$ $3 = \frac{3 + 4 + 2k}{3}$ $\therefore k = 1$ Specific behaviours \checkmark Select any point on the plane \checkmark Calculate vector joining selected point and point Q.
2. Define vector $\overrightarrow{PQ} = (4,3,k) - (1,1,0) = \langle 3,2,k \rangle$ 3. Use a formula for the distance of a point from a plane using vector projection: $d = \frac{\overrightarrow{PQ} \cdot \overrightarrow{n}}{ \overrightarrow{n} }$ $d = \frac{\langle 3,2,k \rangle \cdot \langle 1,2,2 \rangle}{ \langle 1,2,2 \rangle }$ $3 = \frac{3+4+2k}{3}$ $\therefore k = 1$ $\overrightarrow{Specific behaviours}$ \checkmark Select any point on the plane \checkmark Calculate vector joining selected point and point Q.
3. Use a formula for the distance of a point from a plane using vector projection: $d = \frac{\overrightarrow{PQ} \cdot \overrightarrow{n}}{ \overrightarrow{n} }$ $d = \frac{\langle 3, 2, k \rangle \cdot \langle 1, 2, 2 \rangle}{ \langle 1, 2, 2 \rangle }$ $3 = \frac{3 + 4 + 2k}{3}$ $\therefore k = 1$ $\underbrace{\text{Specific behaviours}}_{\checkmark}$ $\checkmark \text{ Select any point on the plane}$ $\checkmark \text{ Calculate vector joining selected point and point Q.}$
$d = \frac{\overline{PQ} \cdot \overline{n}}{ \overline{n} }$ $d = \frac{\langle 3, 2, k \rangle \cdot \langle 1, 2, 2 \rangle}{ \langle 1, 2, 2 \rangle }$ $3 = \frac{3 + 4 + 2k}{3}$ $\therefore k = 1$ $\underbrace{\text{Specific behaviours}}$ $\checkmark \text{ Select any point on the plane}$ $\checkmark \text{ Calculate vector joining selected point and point Q.}$
$d = \frac{\langle 3,2,k \rangle \cdot \langle 1,2,2 \rangle}{ \langle 1,2,2 \rangle }$ $3 = \frac{3 + 4 + 2k}{3}$ $\therefore k = 1$ $\boxed{ Specific behaviours}}$ $\checkmark \text{ Select any point on the plane}$ $\checkmark \text{ Calculate vector joining selected point and point Q.}$
$d = \frac{\langle 3,2,k \rangle \cdot \langle 1,2,2 \rangle}{ \langle 1,2,2 \rangle }$ $3 = \frac{3 + 4 + 2k}{3}$ $\therefore k = 1$ $\boxed{ Specific behaviours}}$ $\checkmark \text{ Select any point on the plane}$ $\checkmark \text{ Calculate vector joining selected point and point Q.}$
$3 = \frac{3 + 4 + 2k}{3}$ $\therefore k = 1$ $\checkmark \text{ Select any point on the plane}$ $\checkmark \text{ Calculate vector joining selected point and point Q.}$
$3 = \frac{3 + 4 + 2k}{3}$ $\therefore k = 1$ $\checkmark \text{ Select any point on the plane}$ $\checkmark \text{ Calculate vector joining selected point and point Q.}$
$k = 1$ $\checkmark \text{ Select any point on the plane}$ $\checkmark \text{ Calculate vector joining selected point and point Q.}$
 ∴ k = 1 Specific behaviours ✓ Select any point on the plane ✓ Calculate vector joining selected point and point Q.
$k = 1$ $\checkmark \text{ Select any point on the plane}$ $\checkmark \text{ Calculate vector joining selected point and point Q.}$
 ✓ Select any point on the plane ✓ Calculate vector joining selected point and point Q.
 ✓ Select any point on the plane ✓ Calculate vector joining selected point and point Q.
 ✓ Select any point on the plane ✓ Calculate vector joining selected point and point Q.
 ✓ Select any point on the plane ✓ Calculate vector joining selected point and point Q.
✓ Calculate vector joining selected point and point Q.
\checkmark Apply formula for the distance of the point from the plane using vector projection
\checkmark calculate k

(d) Determine distance between two parallel planes
$$\Pi_1$$
 and Π_2 .
Where Π_1 : $r \cdot \langle -1, 2, -2 \rangle = 9$ and Π_2 : $r \cdot \langle 2, -4, 4 \rangle = 24$.

(3 marks) Solution 1. Distance of Π_1 from the origin: $d_1 = \frac{9}{|\langle -1,2,-2\rangle|} = 3$ 2. Distance of Π_2 from the origin: $d_2 = \frac{24}{|\langle 2,-4,4\rangle|} = 4$ The origin (0,0,0) is between Π_1 and Π_2 Therefore the distance between given planes d = 7Specific behaviours

 \checkmark Determine the distance of Π_1 from the origin.

 \checkmark Determine the distance of Π_2 from the origin.

✓ Correctly state the distance between planes.

CALCULATOR – FREE

Question 5

Consider the following system of equations, where k is a real constant.

9

x + 2y + z = 32x - y - 3z = kx + 3y + kz = 6

(a) Solve the system of equations when k = 1.

	Solution
x + 2y + z = 3 (1)	
2x - y - 3z = 1 (2)	
x + 3y + z = 6 (3)	
y = 3 (3) – (1)	
x + z = -3	
2x - 3z = 4	
$5x = -5 \implies x = -1, z = -2$	
x = -1, y = 3, z = -2	
	Specific behaviours

 \checkmark eliminates *x* and *z* to find *y*

✓ eliminates and solves for another variable

 \checkmark states values of all three variables

Show that no value of k exists for the system of equations to represent three planes (b) intersecting in a single straight line. (4 marks)

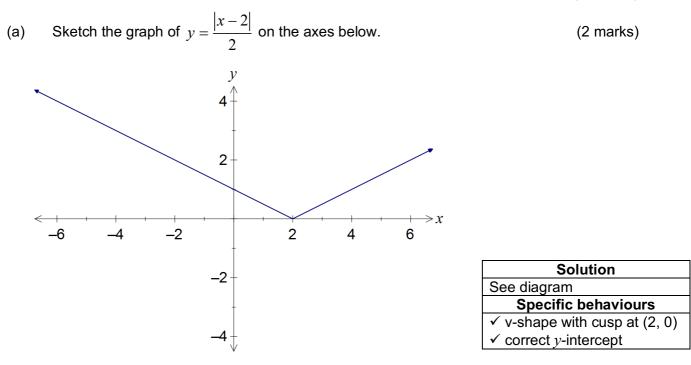
Solution	
$ \begin{bmatrix} 2(1) - (2) \to (2) \\ (3) - (1) \to (3) \end{bmatrix} : \begin{bmatrix} 1 & 2 & 1 & 3 \\ 0 & 5 & 5 & 6 - k \\ 0 & 1 & k - 1 & 3 \end{bmatrix} $	
$5(3) - (2) \rightarrow (3) : \begin{bmatrix} 1 & 2 & 1 & 3 \\ 0 & 5 & 5 & 6 - k \\ 0 & 0 & 5k - 10 & k + 9 \end{bmatrix}$	
For infinite solns require $5k - 10 = 0 \implies k = 2$	
and $k+9=0 \implies k=-9$. Hence no value of k exists.	
Specific behaviours	
✓ reduces second and third rows in initial matrix	
✓ reduces third row in second matrix	
✓ indicates condition for planes to intersect in single straight line	
\checkmark shows that no value of k exists	

(7 marks)

(3 marks)

Question 6

(7 marks)



(b) Solve the equation 4|x-8| = 38-x.



Solution
$x \ge 8 \implies 4x - 32 = 38 - x \implies 5x = 70 \implies x = 14$
$x < 8 \implies -4x + 32 = 38 - x \implies 3x = -6 \implies x = -2$
x = -2, 14
Specific behaviours
✓ separates into cases
✓ solves first case
✓ solves second case
Specific behaviours ✓ separates into cases ✓ solves first case

(c) Solve the inequality
$$\frac{1}{|x+2|} \le 1$$
.

(2 marks)

Solution

$$x > -2 \Rightarrow 1 \le x + 2 \Rightarrow x \ge -1$$
 $x < -2 \Rightarrow 1 \le -x - 2 \Rightarrow x \le -3$
 $x \le -3, x \ge -1$

 Specific behaviours

 \checkmark determines correct endpoints

 \checkmark states correct inequalities

CALCULATOR-FREE

MATHEMATICS SPECIALIST UNIT 3

Question 7

In the rectangular prism shown, |AD| = 4 $|\overrightarrow{AB}| = 3$ and $|\overrightarrow{BE}| = 2$.

Let P be the midpoint of BC, and Q be a point on FG such that FQ : QG = 1 : 2.

Let \overrightarrow{OG} , \overrightarrow{OE} and \overrightarrow{OA} represent the x, y and z axes respectively, with *i*, *j* and *k* as their respective unit vectors.

(a) Express each of the following in terms of *i*, *j* and *k*.

(i)
$$\overrightarrow{EC}$$
 (1 mark)
 $\overrightarrow{EC} = \overrightarrow{OC} - \overrightarrow{OE} = \begin{pmatrix} 4\\3\\2 \end{pmatrix} - \begin{pmatrix} 0\\3\\0 \end{pmatrix} = \begin{pmatrix} 4\\0\\2 \end{pmatrix} = 4i + 2k$
(ii) \overrightarrow{PG} (1 mark)
 $\overrightarrow{PG} = \overrightarrow{OG} - \overrightarrow{OP} = \begin{pmatrix} 4\\0\\0 \end{pmatrix} - \begin{pmatrix} 2\\3\\2 \end{pmatrix} = \begin{pmatrix} 2\\-3\\-2 \end{pmatrix} = 2i - 3j - 2k$
(iii) \overrightarrow{QA} (1 mark)

$$\overrightarrow{\mathsf{QA}} = \overrightarrow{\mathsf{OA}} - \overrightarrow{\mathsf{OQ}} = \begin{pmatrix} 0\\0\\2 \end{pmatrix} - \begin{pmatrix} 4\\2\\0 \end{pmatrix} = \begin{pmatrix} -4\\-2\\2 \end{pmatrix} = -4i - 2j + 2k \qquad \checkmark$$

(b) Determine the Cartesian equation of the sphere that contains all the vertices of this prism.

(3 marks)

Radius
$$=\frac{1}{2}|\overrightarrow{OC}| = \frac{1}{2}\begin{vmatrix} 4\\3\\2 \end{vmatrix} = \frac{1}{2}\sqrt{29}$$

Centre at $\frac{1}{2}\overrightarrow{OC} = \frac{1}{2}\begin{pmatrix} 4\\3\\2 \end{vmatrix} = \begin{pmatrix} 2\\3\\2\\1 \end{pmatrix}$
 $\therefore (x-2)^2 + (y-\frac{3}{2})^2 + (z-1)^2 = \frac{29}{4}$

End of questions

Additional working space

© 2016 WA Exam Papers. John XXIII College has a non-exclusive licence to copy and communicate this paper for non-commercial, educational use within the school. No other copying, communication or use is permitted without the express written permission of WA Exam Papers.